Christian Walsh



SKILLS

Languages Typescript/Javascript, Python, SQL, Java, C++, PHP

Frameworks & Libraries Next.js, React, Node.js, SST/Serverless, Unreal Engine 5, Tailwind, Prisma, Drizzle, Flask, Jest, CypressDatabases & Software Postgres, MySQL, Redis, Git, Jira, Linear, Figma, Adobe XD, CircleCl, Docker, Linux

Cloud Services (AWS) EC2, RDS, S3, SQS, CloudFormation, API Gateway, ElastiCache, Elastic Beanstalk, Lambda, CloudWatch, IAM **Concepts** GraphQL, REST, Dependency Injection, Infrastructure as Code, CI/CD, TDD, Microservices, Agile/Scrum, Testing & Automation

WORK EXPERIENCE

Inter Inter (Full Service Agency, interinter.co)

Full Stack Software Developer (Contract, Remote)

- Implemented full design system in React and refactored large codebase to use latest Next.js and React standards which improved DX
- Built storefronts and integrated e-commerce platforms, like Shopify, using the Storefront GraphQL API

HYP (thehyp.co)

Software Engineer (Contract, Remote)

- Improved backend response times by optimizing resolver N+1 problem by using special Prisma batching queries within services
- Developed a bid timer feature that resets when bidding on an item within the final minute, increasing user-engagement by 40%
- Spearheaded effort to begin A/B testing by deploying feature flags, saw an increase in conversions, reduced overall bugs with feature rollouts
- Worked on implementing full-stack features with GraphQL, Nest.js, Next.js, React, AWS and Serverless Framework
- Collaborated with team to roll-out new features, plan sprints, code reviews, and perform regression testing

SkySkopes, Inc

Software Developer (Volunteer, Remote)

- Created Next is based web-app to plan missions, manage assets, create schedules, and more that optimized maintenance operations and prevented potential problems that were mitigated and fixed before found in the field.
- Created QR code system to run specific business logic pipelines when scanned, and integrated Scandit QR Web SDK
- Integrated DJI flight log parsing library in C++ into Node.js lambda to analyze, store and convert gigabytes of flight log data to Protobufs
- Implemented automation with Airbus UTM to generate LAANC authorization requests based on mission plans, schedules and equipment

Freelance

Software Developer (Remote)

- Developed for 35+ clients, ranging from full-stack SaaS web apps, automations, internal tools, e-commerce storefronts and more
- Integrated and used a multitude of different technologies and worked closely with clients to improve conversions and workflows
- Implemented scalable system designs to handle sudden traffic spikes, with one website handling over 40,000 requests per minute flawlessly
- Engineered fully custom-built B2B e-commerce platform with short deadline that within it's first month handled over \$1M in transactions

EDUCATION

California State University, Northridge

Bachelor of Science in Computer Science

Relevant Courses — Data Structures & Algorithm Design/Analysis, Software Engineering, Machine Learning & Data Mining, Database Design, Computer Architecture & Assembly, Operating Systems, Automata Theory and Discrete Structures

PROJECTS

Infinity Arm VR Trainer (CSUN Senior Design / Capstone Project)

- Designed and developed a VR training environment for trans-radial amputees using the "Infinity Arm" below-the-elbow prosthetic and embedded foot sole controller, leveraging C++, Python, Unreal Engine 5, Arduino and Blender
- Led development of hardware-to-game input pipeline, statistic recording, and configuration. Worked closely with the mechanical engineering team to integrate stakeholder requirements in first ever cross-department student collaboration

Atlas (Open-source, github.com/cywio/atlas)

- Developed a web application for building and managing Docker containers on self-hosted servers, featuring a frontend and REST API
- Integrated GitHub OAuth and webhooks for automatic deployments on Git push, created parsers to generate JSON output from SSH logs, and designed a component library and responsive UI using Next.js and Tailwind

Sept 2022 — Jan 2024

Dec 2021 — Jun 2022

Apr 2024 — Present

Dec 2019 — Present

Aug 26, 2019 — July 9, 2024

Fall 2023 - Spring 2024

Jan 2022